Put simply, for each item the station's production/habitats use or generate, a fraction of the overall storage is partitioned for each item based seemingly on production rates. These are hard limits; the station will never accept resources beyond this partition.

One option is to commit to manually hauling back loads of condensate and single-handedly keep Avarice alive. The other is to ally with two annoying space-suit-bomb-magnets in awful, awful suits. I find neither appealing. Say I went with a third option. What happens to the NPC stations if I kill the twins and ignore the condensate racket entirely?

Condensate is for moving protectyon around to power station shield generators to protect stations from damage by the tide in Avarice. Protectyon is only consumed while the tide is active, so each tide has a protectyon cost for a station to survive through.

The blueprint you steal is for a condensate storage module (under the storage section in the build menu). You don"t actually produce the condensate, you merely collect it (manually) from the ancient object that produces it. Once you transport it back to network space, via whichever means you choose, you can then automate its distribution.

Once PHQ condensate storage is full, leave the Raleighs behind and teleport it out of Leap of Faith and somewhere within range of your Windfall trading station. Use as many ...

Condensate Storage is only obtained in the Avarice mission line by selecting a specific choice. It is also worth noting that the Protectyon Shield Generator is a storage module by itself, and can store 5 Protectyon.

The station in LoF spits out Condensate. The Astrid can carry something about 400+ Condensate. The storage module can store a good amount of it. You''re supposed to jump into LoF once an hour to get 400+ Condensate, transport it back and store it until it is sold.

Put simply, for each item the station's production/habitats use or generate, a fraction of the overall storage is partitioned for each item based seemingly on production rates. These are hard ...

There is a production storage (with produce from the station), there is a build storage (to build new components) and there is storage to wich you can order transports to dump their cargo. Do station managed traders use all available ...

Water is actually stored in container storage. Think of it as barrels of water. Here is a breakdown of the storage types: Liquid: Hydrogen, Helium, and Methane (delivered by gas miners) Solid: Ore, Silicon, Ice,

SOLAR PRO. Western Sahara x4 condensate storage

Nividium (delivered by mineral miners) Container: Everything else

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